



Quinte Royals Baseball

Baseball Umpire Quick Reference

Drop 3rd strike – less than 2 outs with runner on 1st base – dead ball batter out.

Infield Fly – “Infield fly batter is out if fair” runner on 1st and 2nd less than 2 outs – pop-up with normal effort by an infielder (may be in short outfield) if dropped live ball batter is out, runners advance at risk, foul if rolls foul – batter not out. Runners are safe if hit while standing on bag. Bunts exempt to infield fly protection.

Foul tip (pitch deflected but caught by catcher) is always a live ball. Runners may steal.

Catcher’s Interference (bat hits glove) – Batter 1st base, advance if forced.

Batter’s Interference on Catcher’s throw during steal – if during follow through from swing – no play and runner returns. If steps into throw, interference, batter is out and all runners return.

Bunt on third strike if foul – out!

Ball out of play – “TIME” 1st play by an infielder – 2 bases from time of pitch, 1st play by an outfielder – 2 bases from time of throw. 2nd play by all – 2 bases. Wild pitch 1 base. Pitcher steps off 2 bases, otherwise 1 base on normal pick-off. Added momentum 2 bases from time of contact.

Umpire hit by batted ball if not past an infielder (not pitcher) – “time” Batter to 1st, others advance if forced. If past an infielder, live ball. Umpire hit by thrown/deflected ball is live.

Base Runner hit by batted ball after passes infielder other than the pitcher – runner is not out unless another infielder has a clear play behind him. Before an infielder the runner is out. Still out if hit while on the base. Never out on a deflected ball or thrown ball by anyone unless deliberate.

Balks – only with runners on base - does not complete pitch, drops ball on while on rubber, does not step with non-pivot foot and throw from the rubber, fakes a throw without stepping off (except to 2nd base), throws to an unoccupied base without stepping off, leans in for signs twice, pauses coming up from sign, shoulder turn while set, does not pause when set, flinches while touching rubber, brings hands apart while set, pitches without contact with rubber any part of the foot pass the back of the rubber during delivery and attempts a pick-off. If pitch delivered let play stand or enforce balk advantage and not pitch unless a ball four.

Batter hit by pitch while swinging is always a strike; otherwise, dead ball advance if forced.

Valid Catch – possession, control of body, voluntary release. Deflected off runner or ump no catch.

Good Slide to bust DP– did not alter path late, starts slide before the base, maintains contact with the base, may slide to the side, did not bring feet up to near knee level during contact.

Coach's Bench Restriction – restricted to bench to coach, cannot talk to umpire or enter the field unless player injury. Next violation is ejection.

Illegally Batted Ball – batter makes initial contact with ball with one or both feet completely outside BB. Batter is out, no advance.

Obstruction – **“That's obstruction”** live ball defense hinders runner's path without the ball. Give base entitled to. Live ball until play on the runner involved. Includes pick-off where 1st base is blocking runners return to base without the ball. Second offense award a base.

Interference – **“Time – that's interference”** Batter or runner impedes with defender's ability to make a play on the ball. Only one defender can be protected under this rule if many converging on same play. Guilty runner is out. No one can advance. If a double play was possible the guilty BR is out and the runner closest to home plate is out.

Ball stuck in equipment – **“TIME”** place runners where you feel is logical. No outs may be recorded. Ball caught in glove is live. Glove can be thrown and used to record outs.

Appeals– must be before the next play or pitch after the continuous action. It is not a dead ball and they should not call time to appeal. Runners that miss home plate may return if they have not entered the dugout.

Obstruction on Batter – If foul ball or caught no offense. Otherwise award bases.

Batted ball hitting Batter – If feet in box or foul **“foul”**, if in fair territory batter is out.

Detached Equipment- use of defense equipment when removed from normal place; hat, helmet, glove. When touched by equipment – 2 bases for thrown ball, 1 base for pitched ball.

Runner overtakes another runner – Overtaking runner is automatically out.

Two runners on one base – lead runner owns the bag unless forced or has touched the next bag and returned. Point at which runner is out after they have been tagged.

Batting Out of Order – can be fixed without penalty anytime during the at bat. Once bat complete and team tells ump, the proper batter is out and the at bat nullified. Resume order. If not mentioned by next pitch, resume line-up after now legalized batter. Any stolen bases stand regardless if appealed as they did not influence batting order.

Base Path – direct line to bag +/- 3 feet deviation to avoid tag.